

6/2/2020

This game is a solitaire adaptation of the Match-3 hanafuda game that Marcus [JP] was developing, which was based on the western card solitaire game “Court”.

This document assumes that the reader is familiar with the design and elements of hanafuda cards, and will no longer explain them here.

### **“Match-3 Solitaire”**

A hanafuda solitaire game

### **GOAL**

The goal of the game is to obtain **9 sets** of 3 cards of the same suit before the deck runs out.

### **SETUP**

Shuffle the cards well before play.

Then put 9 cards on the table face up on a 3x3 grid. If there are 3 cards of the same suit on the grid on a straight line, either vertically, horizontally, or diagonally, reshuffle the cards and form a new grid.

After forming the grid, put another 4 cards face up on top of the grid.

The sequence of cards to be put on the table are enumerated on the illustration below.

## GAMEPLAY

During a turn, choose one of the four cards on top of the grid, and slide it onto the grid by pushing at the edge of a row or column. Then put the card that slide out of the grid into the discard pile.

- If there are 3 cards of the same suit on the grid on a straight line, either vertically, horizontally, or diagonally, take the three cards out of the grid and put them into your scoring pile. Afterwards, take three cards from the deck and put them face up onto the grid, following the sequence shown on the illustration above. Then take one card from the deck and place it on the top row above the grid. Then if there are 3 cards of the same suit on the grid on a straight line this time, take the three cards into the scoring pile as well, and take 3 cards from the deck to complete the grid.
- If there are no 3 cards of the same suit on the grid on a straight line, take one card from the deck and place it on the top row above the grid.

There must be sufficient cards on the deck to complete the “9 cards on the grid, 4 cards above the grid” formation before you can start another turn; otherwise, the game ends and you lose the game.

If you manage to take 9 sets into your scoring pile, the game ends and you beat the game. Now you can make a wish to the cards (*Note: this document does not guarantee whether or not the wish will be granted*)